

Ana Rexach, Ed.D.

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PROFESSIONAL SUMMARY

With a wealth of experience spanning over 15 years in curriculum development and delivery, I possess a Doctorate in Instructional Design and Technology, which has equipped me with an exceptional understanding of the subject matter. My extensive research skills have helped me to stay up-to-date with the latest trends and practices in the field, enabling me to deliver high-quality training content that meets the needs of the modern learner.

DESIGN EXPERIENCE

General Dynamics Information Technology

Florida, USA

Instructional Developer Sr

October 2023 - Current

- Design, develop and implement of instructional programs, ensuring alignment with organizational goals and objectives.
- Collaborate with subject matter experts and stakeholders to gather requirements, analyze needs, and identify learning objectives.
- Oversee the instructional design process from concept to delivery, including needs analysis, content development, assessment design, and evaluation strategies.
- Utilize instructional design principles, adult learning theories, and best practices to create engaging and effective learning experiences.
- Implement project management methodologies to establish timelines and milestones, ensuring projects are completed on time.
- Utilize authoring tools such as Articulate Storyline to create visually appealing and interactive learning experiences.
- Conduct quality assurance reviews to ensure the effectiveness and functionality of instructional materials and learning technologies.

River Tech, LLC

Florida, USA

Instructional Systems Designer

April 2021 – October 2023

- Designed and developed engaging and interactive eLearning courses, simulations, and multimedia content for corporate training programs.
- Collaborated with subject matter experts to identify needs, define learning objectives, and storyboard content.
- Utilized instructional design principles, adult learning theories, and best practices to create engaging and effective learning experiences (e.g., instructor-led training, facilitated discussions, learner guide, instructor guide).
- Implemented instructional design best practices, accessibility standards, and multimedia principles to enhance learning outcomes and user experience.
- Managed multiple projects simultaneously, prioritizing tasks, and meeting deadlines in a fast-paced environment.

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- Utilized authoring tools such Adobe Captivate to create visually appealing and interactive learning experiences.
- Conducted formative assessment evaluations to assess the effectiveness of instructional materials and make data-driven improvements.

Florida Coastal School of Law

Director of Online Graduate Legal Education Programs

Jacksonville, Florida

August 2011 – December 2017

- Designed curricula for three online Graduate Legal Education programs, saving 20% on expenditures and delivery completed implementation 3 months ahead of schedule.
- Provided training to faculty about the Americans with Disabilities Act (ADA), Section 508 of the Rehabilitation Act, online learning best practices, and copyright concerns.
- Worked closely with the faculty to seamlessly integrate real-world applications, compelling case studies, and practical exercises into the curriculum.
- Designed and developed course outlines, video scripts, process steps, job aids, and storyboards.
- Reviewed and refined each course development aspect to ensure it meets the highest quality standards.
- Conducted a post-course evaluation, resulting in a 75% increase in learners' satisfaction with online course quality overall.

Puerto Rico Department of Education

Teacher

Luquillo, Puerto Rico

August 1997 – June 2011

- Designed and developed instructional materials, including lesson plans, presentations, and multimedia resources to support diverse learning needs and styles.
- Integrate technology tools and digital resources to enhance instruction and facilitate active learning experiences for students.
- Utilize instructional design methodologies to analyze learning objectives, assess student needs, and design curriculum-aligned learning experiences.
- Collaborate with colleagues to identify instructional goals, develop assessment strategies, and implement best practices in teaching and learning.
- Implemented formative and summative assessment techniques to measure student progress and inform instructional decision-making.
- Provided professional development workshops and training sessions for teachers on instructional design strategies and educational technology integration.

EDUCATION

University of West Florida

Ed.D. in Instructional Design and Technology

Ed.S. in Curriculum and Instruction

Pensacola, Florida

August 2023

December 2018

Metropolitan University

M.Ed. in Educational Administration and Supervision

Cupey, Puerto Rico

May 2001

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Inter-American University
B.S. in Elementary Education

Fajardo, Puerto Rico
May 2019

SKILLS AND COMPETENCIES

Instructional Design Models and Theories • Adult Learning Theory • Curriculum Design and Development • Needs Analysis • Assessment and Evaluation • Storyboarding and Scriptwriting • Articulate 360 • Adobe Captivate • iSpring Suite • Collaboration • Project Management • Leadership • Program Analysis • Training and Staff Development • Research • Scaled Agile Framework • Learning Management Systems • Microsoft Office • E-Learning • Technical Writing • Program Development • Performance Management • Training Delivery